



PO Box 4311
Orlando, Florida
32802

Phone: (407) 948-2616

Fax: (407) 645-3486

info@bauxpublishing.com

<http://bauxpublishing.com>

Other **Stop, Think, Decide**
Safe School integrated topics
include:

- **A.D.D**
- **Bully-proofing Your School**
- **Extreme Measures –
Anti-Gang**
- **Leadership – Decision
Making / Anti-Bullying**
- **Problem Gambling –
Consequences of**
- **Retail Theft –
Consequences of**
- **Dating Violence –
Consequences, Prevention**
- **Sexual Harassment –
Consequences, Prevention**
- **Stop & Think –
Decision Making**
- **Teens 4 Teens – Abstinence**

Stop, Think, Decide

An integrated series of interactive curriculums targeted
at Anti-Bullying, Safe Schools, and Decision Making

Consequences

Our society is changing. Research has shown us that there is less adult supervision, more violence on television and media, more diverse backgrounds and peer groups have more influence on students today. All of these reasons contribute to students experiencing a wider range of behaviors, both positive and negative.

Students have to make many decisions ranging from doing well in school to avoiding trouble and resisting peer pressure. This is very difficult! When students make bad decisions, their academic and social performance suffers. This can be life-changing and in may end in tragedy, as in school violence.

Decision-making is a learned skill, but if it is not taught well, children grow up without the ability to make good decisions. They look to others who do not have the skill to decide as well or make bad decisions on their own. Poor decision making can be pervasive, influencing the student's performance in school, on the job, or at home.

This bi-lingual program was developed to teach and reinforce the basic steps of decision-making. This interactive program format provides students with the chance to become involved in real-life situations and experience the results of their decisions! By experiencing the consequences of their decisions, the students learn to make appropriate decisions.

This Interactive Program Teaches Five Simple Steps to Decision-making:

1. **Stop and Think!**
2. **Am I going to make a good choice or bad choice?**
3. **What are my options?**
4. **Choose the best option.**
5. **Did it work? If not, what else can I do?**

